University Honors Committee Annual Report 2018-19

The University Honors Committee met twice during the 2018-2019 academic year: October 26, 2018, and February 15, 2019. Below is a summary of the committees' actions.

Honors in the Major:

Director of Honors Research, Padmini Coopamah Waldron, and Associate Dean of the College of Engineering and Computer Science, Charles Reilly, presented the proposal for CECS HIM. After robust conversation the committee expressed support for the proposal.

Dr. Padmini Coopamah Waldron presented the Honors in Research and Honors in Creative Inquiry proposal. After robust conversation the committee expressed support for the proposal.

Honors Interdisciplinary Seminars Proposal

After a presentation and Q&A with Dr. Ilenia Colon and Dr. Martha Garcia, the UHC approved their Honors seminar, "Spanish Golden Age Art and Literature."

After a presentation by conference call and Q&A with Dr. Ann Gleig, the UHC approved her seminar, "Sex and the Sacred: Religion, Gender & Sexuality."

After reviewing Dr. Tison Pugh's written response to the UHC, the committee voted not to approve his seminar, "Literary Gaming."

Founder's Day HIM Thesis Awards

The UHC, working in two subcommittees, selected the following students for recognition for outstanding HIM thesis:

Social Sciences, Business and Education

Sarah Davenport, Anthropology, Chaired by Dr. Joanna Michtal

Whose Sustainability? An Analysis of a Community Farming Program's Food Justice and Environmental Sustainability Agenda

Engineering and Technology

Bejan Ghomashi, Physics, Chaired by Dr. Luca Argenti

Resonant Anisotropic Emission in RABBITT Sprectroscopy

Natural and Health Sciences

Christine Nguyen, Biomedical Sciences, Chaired by Dr. Antonis Zervos Characterizing the Function of the N-Terminal Domain of Omi/HtrA2

Arts, Humanities and Creative Inquiry

Komysha Hassan, Writing and Rhetoric, Chaired by Steffen Guenzel

Bursting the Filter Bubble: Information Literacy and Questions of Valuation, Navigation, and Control in a Digital Landscape